



# PE at Millbrook Primary School

#### Intent:

Our intention is to give children the opportunities to develop their skills, knowledge and understanding of physical education and apply these in competitive situations providing them with the skills to be lifelong sports people.

### Aims

- > Develop their skills and knowledge to be confident and excel in a wide range of physical activities
- > Teaching key techniques which are used in game situations
- > To be physically active for sustained periods of time (Over 2 hours per week)
- > Engage in competitive sports and activities
- Lead healthy, active lives

Key Stage 1 Targets	Key Stage 2 Targets
<ul> <li>master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and co-ordination, and begin to apply these in a range of activities participate in team games, developing simple tactics for attacking and defending</li> <li>perform dances using simple movement patterns</li> </ul>	<ul> <li>use running, jumping, throwing and catching in isolation and in combination</li> <li>play competitive games, modified where appropriate, and apply basic principles suitable for attacking and defending</li> <li>develop flexibility, strength, technique, control and balance</li> <li>perform dances using a range of movement patterns</li> <li>take part in outdoor and adventurous activity challenges both individually and within a team</li> <li>compare their performances with previous ones and demonstrate improvement to achieve their personal best</li> </ul>

#### Swimming and Water Safety

- \* swim competently, confidently and proficiently over a distance of at least 25 metres
- use a range of strokes effectively [for example, front crawl, backstroke and breaststroke]
- perform safe self-rescue in different water-based situations.

### What a lesson typically looks like:







### EYFS framework and development matter

			Invasion	Games			
Substantive Concepts	Reception	Yr1	Yr2	Yr3	Yr4	Yr5	Yr6
Rules	Know that you must follow the rules	Know simple rules in PE sessions	Begin to know rules to simple activities (i.e. basketball, hockey, dodgeball)	Know the rules and play fairly	Know rules to follow fairly in more complex games that have multiple rules	Know the rules to all regular games played/that they have been taught.	Know the rules to games taught previously and start to recognise and apply similar rules in other games (i.e. Handball none contact)
What this looks like			How to score a point or goal	Apply taught rules to specific games and activities  Rugby –non-contact (tags), pass back  Netball – Netball – footwork, distance when marking	Understand the rules that are taught to them during the PE sessions and be able to apply them in game situation (i.e. passing back in rugby)  Basketball – double dribble, 2 steps	Rugby – To know the offside rule  Netball – To know the different positions and stay in the correct areas of the court	Basketball – No contact rules, Travelling
Finding Space	Know what a space is and how to identify if you are in one (when static)  Progress towards a more fluent style of moving, with developing control and grace	Know how to find space and move into it with control	Know how to move into space with equipment/ a purpose	Know how to find space in a game to help out the team	Know how to and organise the positions with the team to give opportunities to find spaces in games.	Know and be able to move away from the opposition. Stop the opposition finding space.	Know the impact that finding space has.
What this looks like	Move into space Move an object in space (roll a ball, spin a hoop)	Identify where the space is and move towards it. Be able to reassess if the space is taken	Move into a specific space for a reason (to be away from other people, to score a point etc)	Netball– Find space to be passed to Rugby – Stay behind player with ball, run towards spaces.	Where possible in games arrange positions on the field/court to maximise space  Basketball – Defensive and attacking positions	Explore ways of marking and stopping the oppositions attacks. Always try to find space, however well you are being marked.  Rugby – Dummy runs  Netball – Dodging and moving to create space	Have a larger overview of the game as a whole and understand that having your team in space creates opportunities to succeed.  Basketball – Faking passes to create space
Passing (Hitting/Kicking/ Throwing)	Know how to move a ball in different ways	Know how to move a ball/object with control	Know how to pass a ball/object with accuracy	Know how to throw and catch various objects with control and accuracy. Know	Know how to Strike/Pass (and field) with control	Know how to Strike/Catch/Pass a thrown/bowled/volleyed	Know the impact of an accurate pass.





	Further develop and refine a range of ball skills including: throwing, catching, kicking, passing, batting, and aiming			how to maintain possession of a ball.		ball with accuracy and consistency	
What this looks like	Rolling, Hitting and Kicking an object in different directions (in the air, along the ground, to a partner	Move an object in a controlled ways, keeping the object/ball under control.	Move an object with control to a specific location/ person.	Throw and catch consistently well knowing the correct techniques. In possession apply skills to keep the ball/object.  Rugby –pass from hip, pass backwards Netball – chest pass secure,	Basketball – bounce pass secure and move	Rugby – Pass on the move to either sides,  Netball– Pass to partner who is on the move, chest pass secure	Basketball – pass to partner and then move
Teamwork	Know in PE/Sport you have to work together	Know that games often have more than one team. Understand how to complete basic activities as a team attacking and defending	Know the difference between opponent and teammate.	Know how to pass to teammates when appropriate.	Know how to be an effective team member. Know appropriate tactics to cause problems for the opposition.	Know how to work alone or with team mates in order to gain points/possession.	Know how to organise a team effectively in different games and different situations (e.g. attack and defence may differ) I know when to lead and when to follow.
What this looks like	Work with a partner Take turns Basic communication	Be aware of the terms opponent and teammate.	Work together to develop targets for small games. Can lead others in small games.	Communicate with teammate Know when to move and when to pass communicate position and pass the ball in the games	Communicate position and pass the ball in the games to teammates in space	Work as part of a team to gain points, and come up with ideas about how to win	Implement tactics as a team to attack and defend, as an individual know when something is not working and implement changes
Developing own performance	Know that you completed a task accurately	Know how you did at various activities	Know how to and set basic targets to improve own performance	Know how to and set targets based on feedback from others.	Know how to lead a team effectively – giving instruction how to improve	Know how to uphold the spirit of fair play and respect in all competitive situations	Know how to and show resilience and a positive attitude in all areas of PE, to their own performance and to the performances of others. Be a role model.
What this looks like				After matches, discuss positives and what the team need to do better next time	Showing good leadership through encouragement and support	Allow children to self- referee the games/activities and monitor the attitude of the players	Show determination and resilience as a part of the sessions. Overcome barriers and influence others in a positive way





			Striking ar	nd Fielding			
Substantive Concepts	Reception	Yr1	Yr2	Yr3	Yr4	Yr5	Yr6
Rules	Know that you must follow the rules .	Know simple rules in PE sessions	Begin to know rules to simple 'well known' activities (i.e. Cricket and rounders)	Know the rules and play fairly  Apply taught rules to specific games and activities  Dodgeball – know all the ways that you are out and leave the court if out	Know rules to follow fairly in more complex games that have multiple rules  Understand the rules that are taught to them during the PE sessions and be able to apply them in game situation (i.e. passing back in rugby)  Rounders – Know all the rules and ways to get out	Know the rules to all regular games played/that they have been taught.  Cricket – Know all the rules and ways to get out and support others	Fully know rules to games played and identify similarities between new/alternative games and games that they already know  Know the rules to games taught previously and start to recognise and apply similar rules in other games (i.e. footwork in Netball and Ultimate Frisbee)  Rounders – Similar rules and links between rounders and cricket
Finding Space	Know what a space is and how to identify if you are in one (when static)  Move into space Move an object in space (roll a ball, spin a hoop)  Progress towards a more fluent style of moving, with developing control and grace	Know how to find space and move into it with control  Identify where the space is and move towards it.  Be able to reassess if the space is taken.	Know how to move into space with equipment/a purpose  Move into a specific space for a reason (to be away from other people, to score a point etc)	Know how to find space in a game to help out the team	Know how to and organise the positions with the team to give opportunities to find spaces in games.  Where possible in games arrange positions on the field/court to maximise space	Know and be able to move away from the opposition. Stop the opposition finding space.  Explore ways of marking and stopping the oppositions attacks. Always try to find space, however well you are being marked.	Know the impact that finding space has.  Have a larger overview of the game as a whole and understand that having your team in space creates opportunities to succeed.
Passing (Striking/ Throwing, catching)	Know how to move a ball in different ways  Rolling, Hitting and Kicking an object in different directions (in the air, along the ground, to a partner)  Further develop and refine a range of ball skills including: throwing,	Know how to move a ball/object with control  Move an object in a controlled ways, keeping the object/ball under control.	Know how to pass a ball/object with accuracy  Move an object with control to a specific location/ person.	Know how to throw and catch various objects with control and accuracy. Know how to maintain possession of a ball.  Throw and catch consistently well knowing the correct techniques.	Know how to Strike/Pass (and field) with control	Know how to Strike/Catch/Pass a thrown/bowled/volleyed ball with accuracy and consistency	Know the impact of an accurate pass.





	catching, kicking, passing, batting, and aiming			In possession apply skills to keep the ball/object.			
Teamwork	Know in PE/Sport you have to work together  Work with a partner Take turns Basic communication	Know that games often have more than one team. Understand how to complete basic activities as a team.  Be aware of the terms opponent and teammate.	Know the difference between opponent and teammate.  Work together to develop targets for small games. Can lead others in small games.	Know how to pass to teammates when appropriate.  Communicate with teammate Know when to move and when to pass	Know how to be an effective team member. Know appropriate tactics to cause problems for the opposition.	Know how to work alone or with team mates in order to gain points/possession.	Know how to organise a team effectively in different games and different situations (e.g. attack and defence may differ) I know when to lead and when to follow.
Developing own performance	Know that you completed a task accurately	Know how you did at various activities	Know how to and set basic targets to improve own performance	Know how to and set targets based on feedback from others.	Know how to lead a team effectively – giving instruction how to improve	Know how to uphold the spirit of fair play and respect in all competitive situations	Know how to and show resilience and a positive attitude in all areas of PE, to their own performance and to the performances of others. Be a role model.





	Athletics Control of the Control of											
Substantive Concepts	Reception	Yr1	Yr2	Yr3	Yr4	Yr5	Yr6					
Movement	Know basic movement skills like being able to run and jump with control and care  Revise: walking • jumping • running • hopping • skipping Progress towards a more fluent style of moving, with developing control and grace  Combine different movements with ease and fluency  Develop overall body-strength, balance, co-ordination and agility.  Develop and refine a range of ball skills including: throwing and aiming.	Begin to explore how to run, throw, catch and jump in different ways  Explore different methods of movement, how can we throw in different ways, how can we do our highest jumps	Know how to run, throw, catch and jump competently  Continue to look at ways of moving but begin to find a consistent method that produces the best results such as how will I throw, where will my arm be, how will I stand at the start of a race, etc	Show control, accuracy and coordination in Athletic movements  Begin to make movements more controlled, arm movements are controlled in races and jumps, body movements are controlled when throwing, etc	Know how to run over a variety of distances  Much more focus on types of running, styles of running and movements based on the length of the race, setting small distance targets on longer runs, consideration of where to apply power over different distances.	Know how to control take off and landings to show accuracy	Combine athletic techniques with control and precision  For example hurdling (Run and Jump), Vortex (run and throw) etc					





	Dance Dance										
Substantive Concepts	Reception	Yr1	Yr2	Yr3	Yr4	Yr5	Yr6				
Copying/creating moves – movement to music	Know how to change speed to music Know how to copy simple singular dance moves and repeat	Know how to move to music Know how to copy a series of dance moves	Know how to change speed rhythm and level	Know how to improvise freely. Know how to create moves from a theme or stimulus	Know how to create a set of repeatable moves to a chose piece of music	Know how to make moves flow, have clarity and are accurate	Know how to add their own style to music they choose				
	Progress towards a more fluent style of moving, with developing control and grace										
	Combine different movements with ease and fluency										
Creating sequences/dances	Know how to join together learnt moves	Make up a short dance	Know how to link moves together	Know how to create phrases with a partner or small group	Know how to lead a group in a dance	Know how to compose own dances in a creative way	Know how to develop a dance sequence in a specific style				
Performance	Know how to perform given moves	Know how to perform own dance moves	Know how to show a feeling/mood or theme	Remember, repeat and perform phrases	Know how to use dance to convey a theme or idea	Perform to an accompaniment	Know how to plan a full performance in their chosen style, with their chosen music				





			Gymr	astics			
Substantive Concepts	Reception	Yr1	Yr2	Yr3	Yr4	Yr5	Yr6
Perform movements	Know how to maintain basic balances	Know how to control body in Gymnastics	Know how to create own movements from a brief	Know how strength and flexibility improve performance	Know a wide range of shapes/ movements	Know how to create complex shapes and movements	Know why some shapes and more effective than others
	Practise balances in different situations – some still and some across equipment	Maintain balance and control when moving across apparatus or when trying more complex still balances	Attempt different styles of movement when given instructions ie on the floor, only using 2	Muscle knowledge and how to use them become important as well as small 'tricks'	Practise and improve taught movements and alter them to make them their own	Recap movements AND shapes taught last year. Use them as a basis for creating their own	and when to use different types of moves (balances, pauses, movements)
	Revise fundamental movement: • rolling • crawling • walking • jumping • running • hopping • skipping • climbing		body parts etc	such as staring at one spot when balancing		movements and applying them to sessions	Thinking about when shapes/moves can be used and how they would fit into their session/sequence to be most effective
Sequencing	Know how to copy moves that link together	Know what a sequence is and copy basic sequences	Know how to create a sequence	Know how to adapt sequences	Know how to create a sequence in pairs/groups	Know how to extend sequences and add complexity	Know how to link sequences to other things ie music, a set
	Learn basic moves that can be stringed together, at the teachers command, in various orders	Use known moves to create a simple sequence that they know the next moves for – can be linked to a theme such as animals.	Begin to think about the moves they are creating and deciding on the best order to have them in a sequence	Thinking about how to adapt a sequence from feedback received or change in setup (i.e. addition of equipment)	Adapt sequences to include a partner. Choose a partner with similar gymnastic ability.	Add extra moves to a completed sequence or adapt a move to improve the sequence. Be critical of own movements.	theme etc.  Create a sequence built around a set theme or piece of music. Ensure Gymnastics is the key focus, not dance.
Balancing and Strength	Know how to hold a shape  Follow tips to help hold a	Know how to make a shape look strong  Point fingers and toes	Know how to hold a shape and show strength	Know how core strength impacts on balances	Know how core strength impacts on movement and balance	Know how to improve balances and shapes using strength	Know how to use strength in flight Using core strength to
	shape for 3 seconds.  Confidently and safely use a range of large and small apparatus indoors and outside, alone and in a group.  Develop overall bodystrength, balance, coordination and agility.	to show a strong looking shape. Hold shapes still	Shapes must look strong with finger and toes pointed, must be still and show a use of muscles to hold the balance/ movement.	Work on core exercises in the sessions. Core strength will allow them to hold more complex shapes for longer.	Using core strength to improve movement and balancing. Can be used for		improve; height of jumps, quality of landings, ability to climb and swing
Developing own/ others performance	Know how a move should be copied	Know how to copy moves accurately	Know when someone has created a sequence	Know how to comment on a sequence and suggest changes	Know how improve own/each others balance (with	Know how to improve upon a planned sequence – how do you make changes for the better?	Know how to match movements to a theme or music





	. ,	Can copy a	Say something that they		complex		
		movement but know	like in a person's	Watch a sequence	shapes/movements)	What about a sequence	How are moves altered
		where they have	sequence/ movements	and recognise where		could be improved?	to match music, how is
		made mistakes in the		changes could be		Looking at types of moves,	the mood shown in the
		movement or the		made linked to the	at individual	links, strength and quality of	movement – is the
		direction.		lesson objective	movements and ways	performance.	theme clear from the
					of progressing them		type of movement.
					(technique, strength,		
					fluency, difficulty		
					levels)		





	Swimming and water safety										
	EYFS	V 1		V 2		Vogr 5	V = == /				
Nursery	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6				
					Swimming Perform safe self-rescue in different water based situations Swim competently, confidently and proficiently over a distance of at least 25 metres Use a range of strokes effectively, for example, front crawl, backstroke and breaststroke.	Swimming Perform safe self-rescue in different water based situations Swim competently, confidently and proficiently over a distance of at least 25 metres Use a range of strokes effectively, for example, front crawl, backstroke and breaststroke.	Swimming Perform safe self- rescue in different water based situations Swim competently, confidently and proficiently over a distance of at least 25 metres Use a range of strokes effectively, for example, front crawl, backstroke and breaststroke.				

Health and Fitness									
E	YFS	Varu 1	у о	V 2	Voca A	V a arr E	Voer /		
Nursery	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6		